संगणक विज्ञान एवं अभियांत्रिकी विभाग Department of Computer Science and Engineering स.व.रा.मौ.सं., सूरत-७/S.V.N.I.T., Surat-7 जावक नं. OUTWARD No.

SARDAR VALLBHBHAI NATIONAL INSTITUTE OF TECHNOLOGY, SURATION DEPARTMENT OF COMPUTER SCIENCE AND ENGINERING

List of Eligible Candidates for M. Tech. Programme (under ICCR scheme) July - 2024

→ The following candidates are requested to appear for M. Tech. written test process online on 22/07/2024 at 10.00 AM. (Please visit institute website for any instructions update. The written test process is online. The Google classroom link will be communicated on your email-id.)

Sr. No.	Name of the Candidate
1.	SHOVIK GHOSH (CONDITIONALLY)
2.	PARAM JYOTI CHOWDHURY
3.	SHATI BISWAS
4.	BIRAT CHAPGAIN
5.	TRINOY SAHA

PG In-charge, DoCSE

Date: 08/07/2024

Head, DoCSE विभागाध्यक्ष /Head संगणक विज्ञान एवं अभियांत्रिकी विभाग Department of Computer Science and Engineering

Cc. to: (1) Dean (Acad.) (2) Dy. Registrar (Acad.) (3) Prof. I/C CCC for uploading the same on

Institute web site.

SARDAR VALLABHBHAINATIONAL INSTITUTE OF TECHNOLOGY DEPARTMENT OF COMUTER SCIENCE AND ENGINEERING

ICCR M. TECH ADMISSION

SYLLABUS FOR WRITTEN EXAMINATION -- JULY -2024

1. Engineering Mathematics:

Discrete Mathematics: Propositional and first-order logic sets, relations, functions, partial orders and lattices, Groups, Graphs: connectivity, matching, coloring.

2. Computer Organization and Architecture:

Number representation and arithmetic/logic operations, ALU, data-path and control unit. Instruction pipelining, Memory hierarchy: cache, main memory and secondary storage; I/O interface (interrupt and DMA mode).

3. Programming and Data Structures:

Programming in C & C++, Recursion, Arrays, Stacks, Queues, linked lists, trees, binary search trees, binary heaps, graphs.

4. Algorithms:

Searching, Sorting, hashing Asymptotic worst-case time and space complexity, Algorithm design techniques: greedy, dynamic programming and divide and conquer, Graph search, minimum spanning trees and shortest paths.

5. theory of Computation:

Regular expressions and finite automata, context-free grammars and push-down automata, Regular and context-free languages, pumping lemma, turing machines ad un-decidability.

6. Compiler Design:

Lexical analysis, parsing, syntax-directed translation, Runtime environments, intermediate code generation.

7. Operating System:

Processes, threads, inter-process communication, concurrency and synchronization, Deadlock, CPU scheduling, Memory Management and virtual memory, File systems.

8. Databases:

ER model, Relational model: relational algebra, tuple calculus, Integrity constraints, normal forms, File organization, indexing (e., B and B+ trees), Transactions and concurrency control.

9. Computer Networks:

Concept of layering, LAN technologies (Ethernet). Flow and error control techniques, switching. IPv4/IPv6, routers and routing algorithms (distance vector, link state),TCP/UDP and sockets, congestion control, Application layer protocols (DNS, SMTP, POP,FTP,HTTP), Basics of Wi-Fi, Network security: authentication, basics of public key and private key cryptography, digital signatures and certificates, firewalls